Dell™ Latitude ON™ 說明

設定 Dell Latitude ON

設定網路

設定遠端連線

使用 Chat 即時訊息

設定您的 Latitude ON™ 電子郵件

使用 LaunchBar

使用設定面板

Latitude ON／電源按鈕程式

Latitude ON Flash 支援的快速鍵

取得原始碼

感謝

> **注意:** Latitude ON 和 Precision ON 可以根據系統而交換使用。在這個文件中，我們使用 *Latitude ON* 來代表 *Latitude ON* 和 *Precision ON* 兩者。

> **注意:** 若要迅速取得常見問題的答案，請瀏覽 **http://support.dell.com**。進入產品支援 **>** 疑難排解，接著輸入要求的資訊來檢視 Latitude ON 的常見問題集。

設定 Dell™ Latitude ON™ Flash

在 Windows 使用帳戶設定：

如果您尚未建立 Latitude ON Flash 使用者帳戶，啟動 Windows® 作業系統後，歡迎訊息方塊會通知您這台電腦已經安裝 *Latitude ON™ Flash*，並邀請您使用。首先，您需要建立使用 Latitude ON Flash 的帳戶。

1. 按立即設定按鈕。會出現帳戶設定對話方塊。您目前的 Windows 使用者名稱會出現在帳戶設定對話方塊中。您的 Latitude ON Flash 帳戶會使用這個使用者名稱。
2. 輸入 Latitude ON Flash 的使用密碼。按帳戶設定對話方塊內的問號圖示 ? 來檢視密碼建立原則。
3. 在確認欄位再次輸入密碼。
4. 按確定。開始執行初次使用精靈，說明如下。

如果要在 Latitude ON Flash 使用帳戶設定：

按您鍵盤上的 **Latitude ON** 按鈕 。如果您尚未建立 Latitude ON Flash 使用者帳戶，將會出現一則訊息並且提供兩種建立帳戶的選項。

- 第一個選項是「使用您的 Windows 登入名稱建立帳戶」。建議採用這個選項。如果您選取這個按鈕，接著按立即設定，將會重新啟動您的電腦並且啟動 Windows 作業系統。接著，您可以選取開始功能表 **>** 程式集 **> Dell Latitude ON Flash** 工具 **> Dell Latitude ON Configuration Utility**，並且使用上述方法來建立您的帳戶。使用您的 Windows 登入名稱為 Latitude ON Flash 使用者名稱，接著只需要建立密碼。

- 另外，您可以按第二個按鈕。這個選項在 Latitude ON Flash 使用預設名稱 User。這個選項不允許您使用您的 Windows 登入名稱以及密碼。按立即設定並且建立您的密碼。按帳戶設定對話方塊內的問號圖示 ? 檢視密碼建立原則。輸入密碼並且按確定後，將會開始執行初次使用精靈。

初次使用精靈

建立帳戶之後，將會啟動初次使用精靈。它讓您設定一些初始偏好設定。您有機會做下列設定：

- 選取語言和鍵盤。
- 檢視使用者授權合約書（您必須按接受才能繼續）。
- 設定日期、時間和時區（您未來可以在設定面板變更日期和時間）。
- 指定網路設定。
- 設定按一下進入網路電子郵件。您可以選擇性地輸入您選擇的網路電子郵件地址和密碼。如果您這麼做，每一次當您按郵件圖示時，就會自動登入到該電子郵件服務。
- 選取預設的遠端桌面通訊協定（Citrix® Receiver™、VMware® View Client 或 rdesktop）。

在初次使用精靈完成後，您可以從 LaunchBar 選取多種應用程式。依預設，LaunchBar 位於 Latitude ON 螢幕底端。

如果要指定更多偏好設定，請按 LaunchBar 的設定圖示並且使用設定面板。

注意：設定好 Latitude ON Flash 帳戶後，您可以隨時從開始功能表開啟公用程式（開始功能表 **>** 程式集 **> Dell Latitude ON Flash** 工具 **> Dell Latitude ON Configuration Utility**）。這個公用程式能讓您變更帳戶或者刪除帳戶。如果您刪除了帳戶，再按鍵盤上的 Latitude ON 按鈕 一次，啟動 **Dell Latitude ON** 帳戶設定精靈。

後續登入

建立帳戶之後，每一次您啟動 Latitude ON Flash，會出現登入畫面。如果有多個使用者使用 Latitude ON Flash，同時沒有顯示您的使用者 ID，請按變更使用者並且從清單中選取您的使用者 ID。

如果您在 Windows 環境下按 **Latitude ON** 按鈕，這個動作會讓 Windows 休眠並且啟動 Latitude ON Flash 環境。

成功登入之後，會顯示 Latitude ON Flash 初始畫面，包含電子郵件、網路瀏覽器、Chat 即時訊息、VoIP (Skype™) 以及您目前設為預設的遠端桌面應用程式。

注意：如果要變更鍵盤類型，請按登入畫面下方附近的鍵盤圖示。接著輸入密碼並按登入按鈕。

注意：Latitude ON Flash 會在每一個新的工作階段，出現輸入密碼的提示。如果您連續輸入密碼錯誤五次，電腦會關閉。請重新啟動 Latitude ON 模式再試一次。

離開 **Latitude ON Flash**

如果您想要離開 Latitude ON Flash 並啟動 Windows 作業系統，按進入作業系統按鈕 。按關機按鈕 關閉電腦。無論進行哪一個動作，您的變更都會自動儲存。

返回內容頁

20091009a

20091005en

設定網路

- [啟用 LAN、WiFi 或 WWAN](#)
- [連線到區域網路 (LAN)](#)
- [連接到無線網路 (WiFi)](#)
- [連接到行動寬頻網路 (WWAN)](#)

啟用 **LAN、WiFi** 或 **WWAN**

您的電腦在使用 Dell™ Latitude ON™ 模式之前，必須先設定是連線到 LAN、無線網路或 WWAN。第一次啟動 Latitude ON Flash 時，初次使用精靈會引導您完成網路設定程序。您也可以依下述說明隨時設定網路。

1. 開啟網路設定對話方塊，從：

   - 按 LaunchBar 上的網路圖示 。（滑鼠滑過這個圖示上方時，會顯示目前 LAN 和 WiFi 連接狀態。）
   - 如果偵測到 WWAN 裝置，按 LaunBar 上的 **WWAN** 圖示 。（滑鼠滑過這個圖示上方，會顯示目前 WWAN 連接狀態以及偵測到的訊號強度。）
   - 按 LaunchBar 上的設定面板圖示 ，接著按[設定面板](#)中的網路。

2. 按網路設定對話方塊左方的 **WIFI**、**LAN** 或 **WWAN**，選取連線類型。

3. 如果尚未勾選啟用的核取方塊，按核取方塊啟用連線。（如果已經勾選這個核取方塊，按核取方塊則會停用連線。）

如果網路設定正常，在第一次建立連線後，Latitude ON Flash 將會自動辨識連線並且連線到已啟用的網路：LAN、WiFi 或 WWAN；或者複合網路。

連線到區域網路 **(LAN)**

如果要使用標準自動連線：

1. 確認網路纜線已插入您的電腦。
2. 依預設，纜線連接後，可以使用網路的 DHCP 服務，並且自動取得適當的 IP/DNS 設定。

不過，如果要手動指定連線設定：

1. 按網路設定對話方塊左方的 **LAN**。
2. 取消勾選 **IP** 設定和 **DNS** 設定的核取方塊。這個動作會啟用下方欄位，讓您手動文字輸入。
3. 輸入 IT 人員指定給您的 IP 或 DNS 設定值。
   另外，您可以按對話方塊右下方的連線小幫手。這個便利功能會引導您完成設定程序。

連接到無線網路 **(WiFi)**

1. 按網路設定對話方塊左方的 **WiFi**。顯示可用的網路清單、訊號強度以及安全性等級。
2. 選取您要連接的網路。

- 按圖示 **+** 連線到非廣播的無線網路。開啟連線至網路對話方塊。輸入網路名稱和密碼，以及其他所需的連線資訊。
3. 輸入或選取無線網路連線資訊（安全類型、IP/DNS 設定、密碼等）進行連線。如果您想要手動設定 IP/DNS，請按進階設定。

連接到行動寬頻網路 **(WWAN)**

如果您已經安裝 WWAN 裝置，可以使用這個標籤。否則，在網路設定對話方塊左方的 WWAN 將會顯示「沒有裝置」，並且同時停用設定按鈕。

此外，如果已經插入 WWAN 裝置，LaunchBar 會顯示 **WWAN** 圖示 。如果已經偵測到裝置卻無法立即啟用，則會顯示 。滑鼠滑過圖示上方時，會顯示目前 WWAN 連線狀態以及偵測到的訊號強度。按這個圖示會開啟網路設定對話方塊的 **WWAN** 標籤。

注意：使用 WWAN 帳號和網卡之前，您必須先啟動/註冊。此外，第一次使用時，會提示您從下拉式選單選取您的國家以及 WWAN 服務提供者名稱（電信系統名稱）。

如果已經插入 SIM 卡，Latitude ON Flash 通常可以偵測到必要資訊，並且自動建立設定檔，準備連線。

不過，您也可以手動建立設定檔。首先，請注意：

- 如果是 WWAN 網路的 EV-DO 類型（例如 Verizon 或 Sprint），您不需要設定檔。
- 如果是 WCDMA WWAN 網路（例如 AT&T），為了使用 WWAN 連線，一定需要設定檔。
- 如果是 WWAN 網路的 WCDMA (UMTS) 類型，您可能需要知道存取點名稱 (APN)、使用者名稱、密碼以及 PIN 資訊。

1. 按網路設定對話方塊左方的 **WWAN**。

2. 如果需要，按設定進入進階設定的四個標籤：設定檔、**PIN**、無線偏好設定以及裝置內容。

- 在設定檔標籤中，按新增建立一個新的設定檔（指定設定檔名稱、電信系統名稱、使用者名稱、密碼以及存取點名稱）。或者，您可以選取現有的設定檔，並且按編輯修改，或者按刪除移除它們。
- 如果您要輸入或變更相關 WWAN 個人識別碼，請選取 **PIN** 標籤。勾選啟用 **PIN** 核取方塊要求輸入 PIN 碼，或者，取消勾選這個核取方塊停用輸入 PIN 碼的要求。這與您設定 PIN 碼保護手機不被未經授權使用的方法相同。
- 在無線偏好設定標籤，您可以指定連線時使用的無線偏好設定。
- 裝置內容標籤顯示各種關於 WWAN 硬碟裝置的訊息。

3. 完成四個設定標籤後，按確定，您將會回到上一頁。現在您可以勾選啟用核取方塊。（注意，啟用核取方塊只有在已經建立 WWAN 設定檔的狀態下才可使用。）勾選啟用核取方塊後，會開始偵測 SIM 卡和電信系統（連線裝置）。在偵測過程，強度和通訊協定會以互動方式顯示。

4. 按連線按鈕連線到 WWAN 網路。連線成功後，按鈕標籤會從連線變更至斷線。按鈕下方的三個圖示分別代表以下狀態：

圖示右方顯示上傳的位元組數。

圖示右方顯示下載的位元組數。

圖示右方顯示連線時間。

20091009a

20091005en

設定遠端連線

● 透過 **rdesktop** 遠端存取伺服器
● 透過 **Citrix Receiver** 遠端存取伺服器上的應用程式
● 使用 **VMware View Client** 遠端存取伺服器

📝 注意：如果您較常使用以上三種功能的其中之一，可以將該功能設定為您的「預設遠端桌面通訊協定」。也就是說，當您啟動 Latitude ON Flash，該功能會出現在首頁，方便您選取使用。請選取設定面板中的應用程式，接著按遠端桌面，選取想要的應用程式設定為您的「預設遠端桌面通訊協定」。

---

rdesktop

1. 按 LaunchBar 中的 **rdesktop** 圖示 。

2. 在 **rdesktop** 對話方塊中，輸入您要連線的伺服器 IP 位址或網域名稱。
3. Windows® 登入視窗將會開啟。輸入相關使用者 ID 和密碼進入該伺服器。

📝 注意：您可以在 LaunchBar 上的 **rdesktop** 圖示上按滑鼠右鍵，並從功能表選取編輯來開啟編輯 **rdesktop** 設定對話方塊。（按設定面板中的應用程式，接著選取 **rdesktop** 也可以開啟相同對話方塊。）方便您一次進入各個想要連線伺服器的連線資料，並且在下拉式選單中將它儲存為日後選項。

Citrix® Receiver™

1. 在 LaunchBar 中，選取 **Citrix Receiver** 圖示 。

2. 在 **Citrix Receiver** 視窗中，從工具功能表選取設定。
3. 在設定對話方塊中，按偏好設定並且選取 **Citrix XenApp**。
4. 輸入您想要連線的伺服器 URL。（您可能需要按變更…按鈕啟用伺服器 **URL** 欄位。）
5. 按確定。您將會回到原先的 **Citrix Receiver** 視窗。
6. 開啟檢視功能表並且選取 **Citrix XenApp** 檢視。接著會開啟 **Citrix XenApp** 登入對話方塊。
7. 輸入相關的使用者名稱、密碼和網域。
8. 接著會列出已經授權您使用的應用程式。選取您想要使用的應用程式。

VMware® View Client

1. 在 LaunchBar 中，選取 **VMware** 檢視圖示 。

2．輸入想要的伺服器 IP 位址。按連線。
3．在接下來出現的對話方塊中，輸入相關使用者名稱、密碼和網域。
4．按登入按鈕。根據您的企業規則，系統將提供已經授權您存取的 VMware 環境。

返回內容頁

20091009a

20091005en

使用 **Chat** 即時訊息

- 設定 Chat 帳號
- 新增好友和群組
- 新增群組
- 傳送聊天訊息

設定 **Chat** 帳號

Chat 能讓您透過多種常見即時訊息工具使用現有的使用者帳號與朋友聊天。您也可以將「好友」分組，以及執行其他功能。您可以指定詳細的偏好設定，並且同時登入多個即時訊息帳號。

按 **Chat** 圖示 。當您第一次啟動 *Chat* 時，會開啟帳號清單對話方塊。要求您在使用 *Chat* 時，確認是否已有至少一個即時訊息帳號。

1. 請確認是否已經在至少一個支援的通訊協定中建立一或多個使用者帳號。
2. 按帳號清單視窗中的新增按鈕，隨即開啟新增帳號視窗。
3. 在基本設定標籤中，開啟通訊協定下拉式選單並且選取欲新增帳號的相關通訊協定（例如 AIM、MSN、Yahoo 等）。
4. 在通訊協定欄位下方的欄位輸入對應帳號的名稱與密碼，然後按儲存。（別名為選擇性欄位。）

新增好友和群組

1. 在 *Chat* 視窗中，從「好友選單」選取新增好友**…**。接著開啟新增好友對話方塊。這個對話方塊頂端附近的欄位已經填妥您的帳號名稱。而其他欄位則保持空白。
2. 輸入好友的使用者名稱（帳號），自行選擇是否要為新增的好友輸入別名，並且指定您要將他（她）新增至哪個群組。您可以從下拉式清單選擇現有的群組，或是輸入新的群組名稱以新增群組。
3. 按新增按鈕。您要新增的對象會收到一則通知，通知對方您希望將他（她）新增到您的「好友清單」中。接著他（她）可以選擇是否允許您的請求。（同樣地，對於要將您新增到「好友清單」的請求，您可以選擇拒絕或給予認證。）

新增群組

從「好友選單」選取新增群組**…**。接著開啟新增群組對話方塊，只要在請輸入新增群組名稱欄位輸入想要的新群組名稱，然後按新增按鈕即可。

在 *Chat* 視窗中，按群組名稱即可顯示這個群組目前的完整好友清單。

請注意，當滑鼠滑過「好友清單」中的好友名稱上方時，隨即會顯示這個好友的相關資訊。在顯示的資訊中，你在他（她）的好友清單裏是指對方是否已經接受您在他（她）的「好友清單」裏。如果顯示是，表示您在他（她）的「好友清單」裏。

傳送聊天訊息

只要在您想要傳送即時訊息的好友名稱上按兩下滑鼠，即可在新即時訊息對話方塊輸入訊息。此外，您可以在 *Chat* 視窗中的「好友選單」選取新即時訊息... ，接著輸入您想要傳送即時訊息的好友的「別名」或「帳號」。

20091009a

20091005en

設定您的 **Latitude ON™ Flash** 電子郵件

以 Latitude ON™ 模式接收或傳送電子郵件之前，您必須指定要在 Latitude ON Flash 使用哪一個網路電子郵件用戶端。

您曾有機會在初次使用精靈階段指定網路電子郵件用戶端。如果您當時略過這個設定，那麼，在您第一次按 LunchBar 或 Latitude ON Flash 主畫面的郵件圖示時，也會出現相同的設定對話方塊。

按郵件圖示 。

- 如果您已經指定要在 Latitude ON Flash 使用的網路電子郵件服務，會自動啟動指定的網路電子郵件服務「登入頁面」，接著，您可以如往常一般輸入您的登入名稱和密碼。

- 如果您尚未指定網路電子郵件服務，則會開啟編輯電子郵件應用程式設定對話方塊。請在對話方塊內選取您想要使用的電子郵件服務。
  - 注意，如果您選取 **Outlook Web Access**，您需要輸入相關 URL 位址、登入名稱和密碼。
  - 如果您選取其他，您需要輸入其他網路電子郵件服務的 URL 位址。

- 按完成。下一次您按郵件圖示時（如上圖），會立即啟動您選擇的電子郵件服務。
  - 您登入網路電子郵件服務之後，如果想要往後每一次按郵件圖示時，電子郵件服務能夠記住您的登入名稱/密碼並且自動登入，可以使用「保持登入狀態」的服務選項。

 注意：您也可以檢視和編輯電子郵件附件。如果附件為 PDF、DOC、XLS 或 PPT 檔案，您可以檢視和/或編輯檔案，但是檔案只能儲存到外部儲存裝置，例如 USB 裝置。

切換至不同的電子郵件服務

如果您已經指定在 Latitude ON Flash 使用的電子郵件服務，之後又決定使用另一個不同的電子郵件服務，可以按設定面板上的應用程式，隨時

切換您要的電子郵件服務（或者在郵件圖示 上按滑鼠右鍵），然後按「郵件應用程式」下的編輯。

20091009a

20091005en

使用 **LaunchBar**

LaunchBar 的預設位置在 Latitude ON 螢幕底端。（您可以按設定面板上的 LaunchBar 圖示變更 LaunchBar 位置，然後設定方位。）

按 LaunchBar 圖示啟動/切換應用程式，或執行多種公用程式。LaunchBar 裡的每一個圖示說明如下。

	郵件。在圖示上按滑鼠左鍵進入指定在 Latitude ON Flash 使用的網路電子郵件應用程式。如果尚未指定電子郵件應用程式，將開啟編輯郵件應用程式設定對話方塊。您也可以隨時在圖示按滑鼠右鍵開啟編輯郵件應用程式設定對話方塊。
	網路。啟動網路瀏覽器，存取網際網路，帶給您即時優越的網際網路體驗。
	啟動 **Chat** 即時訊息工具，讓您使用已有的多種即時訊息程式帳號，來跟您的朋友交談，並且依照您的偏好設定各種屬性。在 **Chat** 應用程式中可以取得獨立的 **Chat** 說明檔案。
	VoIP。啟動 **Skype™**，一種 VoIP (Voice-over-Internet Protocol) 應用程式，讓您免費與其他 Skype 使用者通訊。在 **Skype** 應用程式中可以取得獨立的 **Skype** 說明檔案。
	透過 rdesktop 遠端存取伺服器。
	透過 Citrix Receiver 遠端存取伺服器上的應用程式。
	透過 VMware View Client 遠端存取伺服器。
	啟動 **Music** 應用程式，讓您播放 MP3 格式的音樂檔案。在 **Music Player** 應用程式中可以取得獨立的 **Music Player** 說明檔案。
	啟動 **Photo**，它是一個影像檢視工具，讓您整理 JPEG／BMP／GIF／PNG 等檔案類型的影像到相簿，同時用不同的檢視模式顯示/分享它們。在 **Photo Manager** 應用程式中可以取得獨立的 **Photo Manager** 說明檔案。
	可移除式儲存裝置指示器。這個圖示只有在系統插入了可移除式儲存裝置時，例如 USB 磁碟機，才會顯示。在圖示上按滑鼠左鍵開啟檔案管理員視窗，這個視窗可以讓您輕鬆存取可移除式儲存裝置上的資料夾/檔案。如果要移除儲存裝置，在圖示上按滑鼠右鍵並且選取退出 **USB** 裝置。
	WWAN。如果插入並且啟用 WWAN 裝置，LanchBar 上會顯示這個 **WWAN** 圖示。（如果只有偵測到裝置，但裝置是停用狀態，圖示為 。）滑鼠游標滑過這個圖示上方時，會顯示目前 WWAN 連線狀態以及偵測訊號強度。按這個圖示將會開啟網路設定對話方塊的

	WWAN 標籤。
	網路狀態。當滑鼠滑過這個圖示上方時，會顯示目前 LAN 和 WiFi 連線狀態。按這個圖示，將會開啟[網路設定](#)對話方塊。您也可以從設定面板開啟相同的對話方塊。
	音量。按這個圖示開啟[音量](#)控制項方塊，按設定面板上的音量也會開啟相同的控制項方塊。當滑鼠滑過這個圖示上方時，會顯示主喇叭和麥克風目前的音量設定值。
	說明。按這個圖示進入 Latitude ON Flash 主要線上說明。開啟說明視窗後，您可以按「說明」視窗頂端附近的圖示，進入關於視窗（顯示版本和著作權訊息）。
	開啟[設定](#)面板，讓您設定 Latitude ON Flash 各種功能的偏好設定和行為。
	進入作業系統。允許您離開 Latitude ON Flash 並且登入 Microsoft® Windows® 作業系統。按這個圖示後，將會出現確認訊息。
	關機。按這個圖示後，請確認您是否想要[關閉](#)電腦。系統會自動儲存您在工作階段執行的變更。
	電池**/AC** 電源狀態。依據電力來源和目前電力強度，決定顯示哪一個圖示。（左方有少數說明範例。）滑鼠滑過顯示的圖示上方時，會顯示電力狀態/等級。或者，按顯示的圖示開啟[環境設定](#)中的電源管理標籤。

[返回內容頁](#)

使用設定面板

按 LaunchBar 中的圖示 開啟設定面板。接著按設定面板中想要的圖示，開啟相對應的設定工具。下列工具可供選擇:

	日期和時間。開啟對話方塊讓您設定日期和時間，並且選取時區。您也可以在 Latitude ON 螢幕底端的 LaunchBar 上按時間開啟相同對話方塊。
	輸入語言。讓您調整輸入法、輸入語言、和 SCIM （智慧通用輸入法 Smart Common Input Method）輸入語言功能選項。 注意: 如果要啟用這個功能，請確認是否已經勾選啟用輸入語言服務核取方塊。接著，將文字游標放置在 Latitude ON Flash 可編輯的欄位，並且按 **Ctrl + Space** 啟動目前 SCIM 的輸入語言。再按 **Ctrl + Space** 快捷鍵一次即可關閉 SCIM 功能。
	語言和鍵盤。讓您設定想要的語言和輸入法 — 功能表、訊息等顯示的語言以及鍵盤輸入的語言。
	LaunchBar 設定。讓您: • 指定 LaunchBar 預設位置。 • 開啟或關閉顯示工具提示（在 LaunchBar 上）。 • 選擇是否自動隱藏 LaunchBar。 • 選擇是否在其他視窗頂端強制顯示 LaunchBar。
	網路。設定電腦如何連線到網際網路。如果需要協助，您可以按連線小幫手按鈕進入簡易設定。
	環境設定。這個對話方塊包含 2 個標籤: 電源管理標籤 — 提供兩個預設的設定檔。選擇省電或偏好設定檔。您可以根據使用的電源供應器類型，變更預設的顯示或關閉逾時設定。如果您變更了設定，將會自動建立一個自訂的設定檔。 一般標籤 — 這個標籤包含一個恢復按鈕，讓您清除 Latitude ON Flash 設定以及儲存在網路瀏覽器的個人資訊，並且恢復系統到預設值。所有使用者資料/環境都會恢復到原始預設值。所有書籤、網路設定和其他您做的變更都會消失。按恢復後，將會開啟一個確認對話方塊。如果您按下確認對話方塊裡的「是」，您的系統將會關閉，以完成清除設定的程序。在極少數設定毀損的情況下，執行這個動作也有幫助。
	顯示。選擇最佳螢幕解析度。
	音量。讓您調整喇叭/耳機的輸出音量; 或是您的內建或外部麥克風的輸入音量。如果您想要設定麥克風 *1*（預設）或麥克風 *2*（前端/外接）作為輸入來源，請在音量視窗按進階。
	應用程式。如果您想要變更目前的設定，按相關項目的編輯按鈕: • 電子郵件應用程式: 當您按 LaunchBar 或主畫面的郵件圖示，會進入預設的網路電子郵件服務。 • **rdesktop**: 顯示、本機資源和登入類型的多樣設定。 • 遠端桌面: 選擇當您每一次登入 Latitude ON Flash 時，您想要在首頁使用的遠端桌面應用程式。

	使用者帳戶。讓您變更 Latitude ON Flash 密碼。按帳戶設定對話方塊的問號圖示 檢視密碼建立原則。

Latitude ON 按鈕/電源按鈕模式

下列表格描述，根據電腦目前狀態而按電源按鈕或旁邊的 **Latitude ON** 按鈕 後產生的效果。

Latitude ON 模式		
電腦狀態	按 **Latitude ON** 按鈕	按電源按鈕
關閉	啟動 Latitude ON Flash	啟動 Windows
在初始密碼畫面或主應用程式啟動畫面	關閉系統	關閉系統
開啟	關閉系統	提示使用者關閉電腦或啟動 Windows

Windows 模式 (已安裝 **Latitude ON Configuration Utility**)		
電腦狀態	按 **Latitude ON** 按鈕	按電源按鈕
關閉	啟動 Latitude ON Flash	啟動 Windows
待命 / 交互式睡眠	Windows 將會繼續執行並且立即休眠。接著啟動 Latitude ON Flash。*****	繼續執行 Windows
休眠	啟動 Latitude ON Flash	繼續執行 Windows
開啟	Windows 將會立即休眠並且接著啟動 Latitude ON Flash。*****	執行使用者在 Windows 中設定的動作

* 如果尚未設定 Latitude ON Flash 使用者帳戶，將會提示您設定帳戶。

20091009a

20091005en

Latitude ON™ Flash 支援的快速鍵

快速鍵	動作
Fn + F2	啟用 / 停用電池充電器
Fn + F4	啟用 / 停用 Numlock
Fn + ←	啟用 / 停用周遭環境光感應器
Fn + →	啟用 / 停用背光鍵盤（如果有安裝的話）
Fn + ↑	增加 LCD 亮度
Fn + ↓	降低 LCD 亮度

20091009a

20091005en

Obtaining source code for Open Source programs

This product contains software that is licensed under the **General Public License** Version 2 ("**GPL**") which is listed below in "GPL Software." This product also contains software that is licensed under the **Lesser General Public License** Version 2.1 ("**LGPL**") which is listed below in "LGPL Software." We have included copies of the GPL and the LGPL in the Acknowledgements section.

You will find the source code in an archive file in the C:\DELL sub-directory on your system. You can also download the source code from the Dell Support website at **http://support.dell.com**.

GPL Software

- **acpid** 1.0.4
- **acpi-support** 0.109-11
- **actkbd** 0.2.8
- **Alps touchpad show coordinate in procfs** 2.6.27.7
- **alsa** 1.0.20-5.12rc1
- **alsa-utils** 1.0.14rc2
- **alsa-utils** 1.0.15
- **another union file system patch** SVN20080610
- **anthy** 9100e
- **at-spi** 1.22.1-0
- **bash** 3.1.17
- **bash** 3.2-0
- **bbdock** 0.2.8
- **bbkeys** 0.9.0
- **beep** 1.2.2
- **bootsplash** 3.1.6
- **Broadcom's hybrid Linux driver** 5.10.91.9
- **busybox** 1.8.2
- **busybox static build** 1.5.0
- **compat_wireless** 2.6.30
- **coreutils** 5.94
- **coreutils** 6.9
- **dbus** 1.2.12
- **dbus-glib** 0.80
- **DeviceVM version structure patch** 2.6.27.7
- **disable cursor in console mode** 2.6.27.7
- **dmidecode** 2.8
- **dmraid** 1.0.0.rc15
- **e2fsprogs** 1.38
- **eject** 2.1.4
- **Ericsson 3G device driver** 0.03
- **ethtool** 3
- **FBV** 1.0b
- **Find Meta Data** 1.0.0
- **findutils** 4.2.27
- **freetype** 2.3.9
- **fuse** 2.6.5
- **Garuda** 2.58
- **gdm** 2.20.7-0
- **gettext** 0.14.5
- **GlassyBleu themes** 21
- **Gnome themes** 2.14.3
- **gnome-icon-theme** 2.8.0
- **GNU crypto library** 1.2
- **GNU Diff Utilities** 2.8.1
- **GNU Wget** 1.10.2
- **gnutls** 1.2
- **gnutls** 2.4.0
- **install.patch** 2.6.27.7
- **libatk** 1.11.4-2

- **libatk1.0-0** 1.22.0-0
- **libbz2** 1.0.3
- **libc6** 2.7-10
- **libcdparanoia** 3a9.8-11
- **libcups** 1.1.20
- **libcupsys2** 1.3.7-1
- **libdbus-glib-1-2** 0.74-2
- **libdirectfb** 1.2.0
- **libgail-gnome-module** 1.20.0-1
- **libgcc1** 4.2.4-1
- **libgconf2-4** 2.22.0-0
- **libgconf2-4** 2.4.0-1
- **libglib** 2.16.6
- **libglib2.0-0** 2.16.6-0
- **libglib2.0-0** 2.17.4-0
- **libgpg-error** 1.4.2
- **libgtk2.0-0** 2.12.9-3
- **libjpeg** 6.2.0
- **libkeyutils1** 1.2-4
- **libltdl3** 1.5.26-1
- **liborbit2** 2.10.0-0
- **liborbit2** 2.14.12-0.1
- **libpam0g** 0.99.7.1-5
- **libpango1.0-0** 1.18.3-0
- **libpango1.0-0** 1.20.5-0
- **libreadline5** 5.2-3build1
- **librsvg2-common** 2.22.2-2
- **libsepol1** 2.0.20-0
- **libslp1** 1.2.1
- **libtiff** 3.8.2
- **libvolume-id0** 117-8
- **Linux kernel** 2.6.27.7
- **Linux Qualcomm Serial USB driver** 2008_11_13
- **LKUG** 0.3
- **Lohit fonts** 2.3.1
- **loopback file system max count patch** 2.6.27.7
- **LuzSans-Medium** 1.00
- **Manchu** 2.005 (2005)
- **Metacity** 2.14.5
- **Miscellaneous system utilities** 2.12r
- **Mobile Manager** 0.7
- **mtools** 4.0.1
- **music cdscan** 1.0.0
- **nspr** 1.8.0-1-8
- **NTFS Tools and Library** 2.0.0
- **ntfs-3g** 1.516
- **ntfsinfo** 1.13.1
- **optimize mouse device tap move** 2.6.27.7
- **pam** 0.79
- **pcmanfm** 0.3.2.2
- **pcmanfm_PO** 0.4.5
- **pidgin** 2.5.6
- **pidgin** 2.5
- **PPP** 2.4.4
- **PPP-over-Ethernet** 3.10
- **python2.4-dbus** 0.61-5
- **python-gnome2** 2.12.4
- **python-gtk-2** 2.8.2-3
- **quirk usb hand off patch** 2.6.27.7
- **readline** 4.2a
- **readline** 5.1-7
- **scim-anthy** 1.2.6
- **scim-bridge** 0.4.15
- **scim-bridge-client-gtk** 0.4.14-1
- **scim-chewing** 0.3.3
- **scim-gtk2-immodule** 1.4.7-3
- **scim-hangul** 0.3.2
- **scim-m17n** 0.2.2
- **scim-pinyin** 0.5.91

- **scim-tables** 0.5.7
- **scim-thai** 0.1.1
- **setuid-root program** 3.26.1
- **squash file system patch** 3.3
- **startup-notification** 0.7
- **Terafik** 2.900
- **The Linux Console Tools** 0.2.3
- **this is the ASN.1 library used in GNUTLS** 2.0.17
- **Ubuntu 8.10** ath9k driver for 2.6.27 kernel Ubuntu 8.10
- **Ubuntu 8.10** iwlwifi driver for 2.6.27 kernel Ubuntu 8.10
- **udev** 116
- **usb storage patch** 2.6.27.7
- **uvcvideo_official** SVN20081112
- **uvcview** 20071108
- **vbetool** 0.7
- **WenQuanYi ZenHei** 0.8.37
- **wirelss_tool** 29
- **wpa_supplicant** 0.6.7
- **wpa_supplicant** 0.6.9
- **wvdial** 1.56
- **WvStreams** 4.2
- **xmms** 1.2.10
- **xmodmap_data** 2.14.3

LGPL Software

- **alsa_lib** 1.0.14RC2
- **fam** 2.7.0
- **gamin** 0.1.9
- **Glade2 Library** 2.5.1
- **glib** 2.10.2
- **GLIBC** 2.3.6
- **GLIBC** 2.7
- **gtk+** 2.12.9
- **GTK2 engines** 2.8.2
- **gtk2-engines** 2.14.3-0
- **gtk2-engines-murrine** 0.53.1-1
- **gtk2-engines-pixbuf** 2.12.9-3
- **Khmer OS Freehand** 4.10 (2007)
- **libasound2** 1.0.15
- **libcairo2** 1.6.0-0
- **libchewing** 0.3.2
- **libdatrie** 0.2.2
- **libgcrypt** 1.2.1
- **libgcrypt11** 1.2.3
- **libglade2-0** 2.6.2-1
- **libgnutls13** 2.0.4-1
- **libgpg-error0** 1.4-2
- **libgtk1.2** 1.2.10
- **libgtk2.0** 2.12.9
- **libhangul** 0.0.8
- **libidn** 0.5.18
- **libidn11** 1.1-1
- **libntfs-3g23** 1.2216-1
- **libstdc++6** 4.2.4-1
- **libtasn1-3** 1.1-1
- **libthai** 0.1.11
- **libtool** 1.5.22
- **libusb-0.1-4** 2:0.1.12-8
- **libwmf0.2-7** 0.2.8.4-6
- **libxplc** 0.3.13
- **m17n-lib** 1.5.2
- **pycurl** 7.15.2
- **python2.4-cairo** 1.0.2
- **python-support** 0.5.6

scim 1.4.7

Back to Contents Page

20091005a

Acknowledgements

Official binaries of this product released by DeviceVM, Inc. are made available under the corresponding EULA.

Portions of the source code to this product are available under licenses which are both free and open source. Most are available under one of the following: the Mozilla Public License (MPL), the GNU General Public License (GPL) or the Lesser General Public License (LGPL); hence you may copy and distribute such software according to the terms of the appropriate licenses.

- Mozilla Public License
- GNU General Public License
- GNU Lesser General Public License

The portions of the software which are not under the above licenses may be available under one of a variety of more permissive licenses. Those that require reproduction of the license text in the distribution are given below. (Note: your copy of this product may or may not contain code covered by one or more of the licenses listed here, depending on the exact product and version you choose.)

- BSD Licenses
- bspatch License
- Cairo Licenses
- Expat License
- MIT License
- Myspell License
- Python Licenses
- University of California License

Certain portions of the software product are proprietary and may contain third-party proprietary products. For latest information regarding third-party licenses, please visit the credits page.

This software contains third-party proprietary products:

Adobe® Flash® Player. Copyright © 1996-2009 Adobe Systems Incorporated. All Rights Reserved.
Adobe and Flash are either trademarks or registered trademarks in the United States and/or other countries.

The use of Adobe® Flash® Player is conditional upon your accepting all of the terms of the EULA, which is available at
http://www.adobe.com/products/eulas/pdfs/Reader_Player_WWEULA-Combined-20060724_1430.pdf

---

Mozilla Public License

[Version 1.1]

1. Definitions.

1.0.1. "Commercial Use"
means distribution or otherwise making the Covered Code available to a third party.

1.1. "Contributor"
means each entity that creates or contributes to the creation of Modifications.

1.2. "Contributor Version"
means the combination of the Original Code, prior Modifications used by a Contributor, and the Modifications made by that particular Contributor.

1.3. "Covered Code"
means the Original Code or Modifications or the combination of the Original Code and Modifications, in each case including portions thereof.

1.4. "Electronic Distribution Mechanism"
means a mechanism generally accepted in the software development community for the electronic transfer of data.

1.5. "Executable"
means Covered Code in any form other than Source Code.

1.6. "Initial Developer"
means the individual or entity identified as the Initial Developer in the Source Code notice required by Exhibit A.

1.7. "Larger Work"
means a work which combines Covered Code or portions thereof with code not governed by the terms of this License.

1.8. "License"
means this document.

> 1.8.1. "Licensable"
> means having the right to grant, to the maximum extent possible, whether at the time of the initial grant or subsequently acquired, any and all of the rights conveyed herein.

1.9. "Modifications"
means any addition to or deletion from the substance or structure of either the Original Code or any previous Modifications. When Covered Code is released as a series of files, a Modification is:

> 1.9.1. Any addition to or deletion from the contents of a file containing Original Code or previous Modifications.

> 1.9.2. Any new file that contains any part of the Original Code or previous Modifications.

1.10. "Original Code"
means Source Code of computer software code which is described in the Source Code notice required by Exhibit A as Original Code, and which, at the time of its release under this License is not already Covered Code governed by this License.

> 1.10.1. "Patent Claims"
> means any patent claim(s), now owned or hereafter acquired, including without limitation, method, process, and apparatus claims, in any patent Licensable by grantor.

1.11. "Source Code"
means the preferred form of the Covered Code for making modifications to it, including all modules it contains, plus any associated interface definition files, scripts used to control compilation and installation of an Executable, or source code differential comparisons against either the Original Code or another well known, available Covered Code of the Contributor's choice. The Source Code can be in a compressed or archival form, provided the appropriate decompression or de-archiving software is widely available for no charge.

1.12. "You" (or "Your")
means an individual or a legal entity exercising rights under, and complying with all of the terms of, this License or a future version of this License issued under Section 6.1. For legal entities, "You" includes any entity which controls, is controlled by, or is under common control with You. For purposes of this definition, "control" means (a) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (b) ownership of more than fifty percent (50%) of the outstanding shares or beneficial ownership of such entity.

2. Source Code License.

2.1. The Initial Developer Grant.
The Initial Developer hereby grants You a world-wide, royalty-free, non-exclusive license, subject to third party intellectual property claims:

1. Under intellectual property rights (other than patent or trademark) Licensable by Initial Developer to use, reproduce, modify, display, perform, sublicense and distribute the Original Code (or portions thereof) with or without Modifications, and/or as part of a Larger Work; and
2. Under Patents Claims infringed by the making, using or selling of Original Code, to make, have made, use, practice, sell, and offer for sale, and/or otherwise dispose of the Original Code (or portions thereof).
3. The licenses granted in this Section 2.1 (a) and (b) are effective on the date Initial Developer first distributes Original Code under the terms of this License.
4. Notwithstanding Section 2.1 (b) above, no patent license is granted: 1) for code that You delete from the Original Code; 2) separate from the Original Code; or 3) for infringements caused by: i) the modification of the Original Code or ii) the combination of the Original Code with other software or devices.

2.2. Contributor Grant.
Subject to third party intellectual property claims, each Contributor hereby grants You a world-wide, royalty-free, non-exclusive license:

1. Under intellectual property rights (other than patent or trademark) Licensable by Contributor, to use, reproduce, modify, display, perform, sublicense and distribute the Modifications created by such Contributor (or portions thereof) either on an unmodified basis, with other Modifications, as Covered Code and/or as part of a Larger Work; and
2. Under Patent Claims infringed by the making, using, or selling of Modifications made by that Contributor either alone and/or in combination with its Contributor Version (or portions of such combination), to make, use, sell, offer for sale, have made, and/or otherwise dispose of: 1) Modifications made by that Contributor (or portions thereof); and 2) the combination of Modifications made by that Contributor with its Contributor Version (or portions of such combination).
3. The licenses granted in Sections 2.2 (a) and 2.2 (b) are effective on the date Contributor first makes Commercial Use of the Covered Code.
4. Notwithstanding Section 2.2 (b) above, no patent license is granted: 1) for any code that Contributor has deleted from the Contributor Version; 2) separate from the Contributor Version; 3) for infringements caused by: i) third party modifications of Contributor Version or ii) the combination of Modifications made by that Contributor with other software (except as part of the Contributor Version) or other devices; or 4) under Patent Claims infringed by Covered Code in the absence of Modifications made by that Contributor.

3. Distribution Obligations.

3.1. Application of License.
The Modifications which You create or to which You contribute are governed by the terms of this License, including without limitation Section 2.2. The Source Code version of Covered Code may be distributed only under the terms of this License or a future version of this License released under Section 6.1, and You must include a copy of this License with every copy of the Source Code You distribute. You may not offer or impose any terms on any Source Code version that alters or restricts the applicable version of this License or the recipients' rights hereunder. However, You may include an additional document offering the additional rights described in Section 3.5.

3.2. Availability of Source Code.
Any Modification which You create or to which You contribute must be made available in Source Code form under the terms of this License either on the same media as an Executable version or via an accepted Electronic Distribution Mechanism to anyone to whom you made an Executable version available; and if made available via Electronic Distribution Mechanism, must remain available for at least twelve (12) months after the date it initially became available, or at least six (6) months after a subsequent version of that particular Modification has been made available to such recipients. You are responsible for ensuring that the Source Code version remains available even if the Electronic Distribution Mechanism is maintained by a third party.

3.3. Description of Modifications.
You must cause all Covered Code to which You contribute to contain a file documenting the changes You made to create that Covered Code and the date of any change. You must include a prominent statement that the Modification is derived, directly or indirectly, from Original Code provided by the Initial Developer and including the name of the Initial Developer in (a) the Source Code, and (b) in any notice in an Executable version or related documentation in which You describe the origin or ownership of the Covered Code.

3.4. Intellectual Property Matters

(a) Third Party Claims.
If Contributor has knowledge that a license under a third party's intellectual property rights is required to exercise the rights granted by such Contributor under Sections 2.1 or 2.2, Contributor must include a text file with the Source Code distribution titled "LEGAL" which describes the claim and the party making the claim in sufficient detail that a recipient will know whom to contact. If Contributor obtains such knowledge after the Modification is made available as described in Section 3.2, Contributor shall promptly modify the LEGAL file in all copies Contributor makes available thereafter and shall take other steps (such as notifying appropriate mailing lists or newsgroups) reasonably calculated to inform those who received the Covered Code that new knowledge has been obtained.

(b) Contributor APIs.
If Contributor's Modifications include an application programming interface and Contributor has knowledge of patent licenses which are reasonably necessary to implement that API, Contributor must also include this information in the legal file.

(c) Representations.
Contributor represents that, except as disclosed pursuant to Section 3.4 (a) above, Contributor believes that Contributor's Modifications are Contributor's original creation(s) and/or Contributor has sufficient rights to grant the rights conveyed by this License.

3.5. Required Notices.
You must duplicate the notice in Exhibit A in each file of the Source Code. If it is not possible to put such notice in a particular Source Code file due to its structure, then You must include such notice in a location (such as a relevant directory) where a user would be likely to look for such a notice. If You created one or more Modification(s) You may add your name as a Contributor to the notice described in Exhibit A. You must also duplicate this License in any documentation for the Source Code where You describe recipients' rights or ownership rights relating to Covered Code. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of Covered Code. However, You may do so only on Your own behalf, and not on behalf of the Initial Developer or any Contributor. You must make it absolutely clear than any such warranty, support, indemnity or liability obligation is offered by You alone, and You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of warranty, support, indemnity or liability terms You offer.

3.6. Distribution of Executable Versions.
You may distribute Covered Code in Executable form only if the requirements of Sections 3.1, 3.2, 3.3, 3.4 and 3.5 have been met for that Covered Code, and if You include a notice stating that the Source Code version of the Covered Code is available under the terms of this License, including a description of how and where You have fulfilled the obligations of Section 3.2. The notice must be conspicuously included in any notice in an Executable version, related documentation or collateral in which You describe recipients' rights relating to the Covered Code. You may distribute the Executable version of Covered Code or ownership rights under a license of Your choice, which may contain terms different from this License, provided that You are in compliance with the terms of this License and that the license for the Executable version does not attempt to limit or alter the recipient's rights in the Source Code version from the rights set forth in this License. If You distribute the Executable version under a different license You must make it absolutely clear that any terms which differ from this License are offered by You alone, not by the Initial Developer or any Contributor. You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of any such terms You offer.

3.7. Larger Works.
You may create a Larger Work by combining Covered Code with other code not governed by the terms of this License and distribute the Larger Work as a single product. In such a case, You must make sure the requirements of this License are fulfilled for the Covered Code.

4. Inability to Comply Due to Statute or Regulation.

If it is impossible for You to comply with any of the terms of this License with respect to some or all of the Covered Code due to statute, judicial order, or regulation then You must: (a) comply with the terms of this License to the maximum extent possible; and (b) describe the limitations and the code they affect. Such description must be included in the legal file described in Section 3.4 and must be included with all distributions of the Source Code. Except to the extent prohibited by statute or regulation, such description must be sufficiently detailed for a recipient of ordinary skill to be able to understand it.

5. Application of this License.

This License applies to code to which the Initial Developer has attached the notice in Exhibit A and to related Covered Code.

6. Versions of the License.

6.1. New Versions
Netscape Communications Corporation ("Netscape") may publish revised and/or new versions of the License from time to time. Each version will be given a distinguishing version number.

6.2. Effect of New Versions
Once Covered Code has been published under a particular version of the License, You may always continue to use it under the terms of that version. You may also choose to use such Covered Code under the terms of any subsequent version of the License published by Netscape. No one other than Netscape has the right to modify the terms applicable to Covered Code created under this License.

6.3. Derivative Works
If You create or use a modified version of this License (which you may only do in order to apply it to code which is not already Covered Code governed by this License), You must (a) rename Your license so that the phrases "Mozilla", "MOZILLAPL", "MOZPL", "Netscape", "MPL", "NPL" or any confusingly similar phrase do not appear in your license (except to note that your license differs from this License) and (b) otherwise make it clear that Your version of the license contains terms which differ from the Mozilla Public License and Netscape Public License. (Filling in the name of the Initial Developer, Original Code or Contributor in the notice described in Exhibit A shall not of themselves be deemed to be modifications of this License.)

7. Disclaimer of warranty.

Covered code is provided under this license on an "as is" basis, without warranty of any kind, either expressed or implied, including, without limitation, warranties that the covered code is free of defects, merchantable, fit for a particular purpose or non-infringing. The entire risk as to the quality and performance of the covered code is with you. Should any covered code prove defective in any respect, you (not the initial developer or any other contributor) assume the cost of any necessary servicing, repair or correction. This disclaimer of warranty constitutes an essential part of this license. No use of any covered code is authorized hereunder except under this disclaimer.

8. Termination.

8.1. This License and the rights granted hereunder will terminate automatically if You fail to comply with terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses to the Covered Code which are properly granted shall survive any termination of this License. Provisions which, by their nature, must remain in effect beyond the termination of this License shall survive.

8.2. If You initiate litigation by asserting a patent infringement claim (excluding declatory judgment actions) against Initial Developer or a Contributor (the Initial Developer or Contributor against whom You file such action is referred to as "Participant") alleging that:

1. Such Participant's Contributor Version directly or indirectly infringes any patent, then any and all rights granted by such Participant to You under Sections 2.1 and/or 2.2 of this License shall, upon 60 days notice from Participant terminate prospectively, unless if within 60 days after receipt of notice You either: (i) agree in writing to pay Participant a mutually agreeable reasonable royalty for Your past and future use of Modifications made by such Participant, or (ii) withdraw Your litigation claim with respect to the Contributor Version against such Participant. If within 60 days of notice, a reasonable royalty and payment arrangement are not mutually agreed upon in writing by the parties or the litigation claim is not withdrawn, the rights granted by Participant to You under Sections 2.1 and/or 2.2 automatically terminate at the expiration of the 60 day notice period specified above.
2. Any software, hardware, or device, other than such Participant's Contributor Version, directly or indirectly infringes any patent, then any rights granted to You by such Participant under Sections 2.1(b) and 2.2(b) are revoked effective as of the date You first made, used, sold, distributed, or had made, Modifications made by that Participant.

8.3. If You assert a patent infringement claim against Participant alleging that such Participant's Contributor Version directly or indirectly infringes any patent where such claim is resolved (such as by license or settlement) prior to the initiation of patent infringement litigation, then the reasonable value of the licenses granted by such Participant under Sections 2.1 or 2.2 shall be taken into account in determining the amount or value of any payment or license.

8.4. In the event of termination under Sections 8.1 or 8.2 above, all end user license agreements (excluding distributors and resellers) which have been validly granted by You or any distributor hereunder prior to termination shall survive termination.

9. Limitation of liability.

Under no circumstances and under no legal theory, whether tort (including negligence), contract, or otherwise, shall you, the initial developer, any other contributor, or any distributor of covered code, or any supplier of any of such parties, be liable to any person for any indirect, special, incidental, or consequential damages of any character including, without limitation, damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses, even if such party shall have been informed of the possibility of such damages. This limitation of liability shall not apply to liability for death or personal injury resulting from such party's negligence to the extent applicable law prohibits such limitation. Some jurisdictions do not allow the exclusion or limitation of incidental or consequential damages, so this exclusion and limitation may not apply to you.

10. U.S. government end users.

The Covered Code is a "commercial item," as that term is defined in 48 C.F.R. 2.101 (Oct. 1995), consisting of "commercial computer software" and "commercial computer software documentation," as such terms are used in 48 C.F.R. 12.212 (Sept. 1995). Consistent with 48 C.F.R. 12.212 and 48 C.F.R. 227.7202-1 through 227.7202-4 (June 1995), all U.S. Government End Users acquire Covered Code with only those rights set forth herein.

11. Miscellaneous.

This License represents the complete agreement concerning subject matter hereof. If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable. This License shall be governed by California law provisions (except to the extent applicable law, if any, provides otherwise), excluding its conflict-of-law provisions. With respect to disputes in which at least one party is a citizen of, or an entity chartered or registered to do business in the United States of America, any litigation relating to this License shall be subject to the jurisdiction of the

Federal Courts of the Northern District of California, with venue lying in Santa Clara County, California, with the losing party responsible for costs, including without limitation, court costs and reasonable attorneys' fees and expenses. The application of the United Nations Convention on Contracts for the International Sale of Goods is expressly excluded. Any law or regulation which provides that the language of a contract shall be construed against the drafter shall not apply to this License.

12. Responsibility for claims.

As between Initial Developer and the Contributors, each party is responsible for claims and damages arising, directly or indirectly, out of its utilization of rights under this License and You agree to work with Initial Developer and Contributors to distribute such responsibility on an equitable basis. Nothing herein is intended or shall be deemed to constitute any admission of liability.

13. Multiple-licensed code.

Initial Developer may designate portions of the Covered Code as "Multiple-Licensed". "Multiple-Licensed" means that the Initial Developer permits you to utilize portions of the Covered Code under Your choice of the MPL or the alternative licenses, if any, specified by the Initial Developer in the file described in Exhibit A.

Exhibit A - Mozilla Public License:

"The contents of this file are subject to the Mozilla Public License Version 1.1 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at:

http://www.mozilla.org/MPL/

Software distributed under the License is distributed on an "AS IS" basis, WITHOUT WARRANTY OF ANY KIND, either express or implied. See the License for the specific language governing rights and limitations under the License.

The Original Code is _____.

The Initial Developer of the Original Code is _____.

Portions created by _____ are Copyright (C) _____

_____. All Rights Reserved.

Contributor(s): _____.

Alternatively, the contents of this file may be used under the terms of the _____ license (the "[___] License"), in which case the provisions of [_____] License are applicable instead of those
above. If you wish to allow use of your version of this file only under the terms of the [_____] License and not to allow others to use your version of this file under the MPL, indicate your decision by deleting the provisions above and replace them with the notice and other provisions required by the [___] License. If you do not delete the provisions above, a recipient may use your version of this file under either the MPL or the [___] License."

NOTE: The text of this Exhibit A may differ slightly from the text of the notices in the Source Code files of the Original Code. You should use the text of this Exhibit A rather than the text found in the Original Code Source Code for Your Modifications.

Initial Developers:
In accordance with MPL section 3.3, we state that this software is derived, directly or indirectly, from Original Code provided by some or all of the following people, companies and organisations:

Aaron Leventhal, Aaron Schulman, ActiveState Tool Corp,
Akkana Peck, Alex Fritze, Alexa Internet, Alexander Surkov,
Andreas Otte, Andreas Premstaller, Andrew Thompson,

GNU General Public License

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

GNU GENERAL PUBLIC LICENSE
TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions: a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change. b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License. c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive

but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following: a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or, b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or, c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted

interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

> **Copyright (C)**
>
> This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.
>
> This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.
>
> You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

> Gnomovision version 69, Copyright (C) year name of author Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type "show w".   This is free software, and you are welcome to redistribute it under certain conditions;   type "show c" for details.

The hypothetical commands "show w" and "show c" should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than "show w" and "show c";   they could even be mouse-clicks

or menu items -- whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

> Yoyodyne, Inc., hereby disclaims all copyright interest in the program "Gnomovision" (which makes passes at compilers) written by James Hacker.
>
> , 1 April 1989
> Ty Coon, President of Vice

This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Library General Public License instead of this License.

GNU Lesser General Public License

Version 2.1, February 1999

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages--typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such

linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

GNU LESSER GENERAL PUBLIC LICENSE
TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions: a) The modified work must itself be a software library. b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change. c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License. d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful. (For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the

application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things: a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.) b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with. c) Accompany the work with a written offer, valid for at least three

years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution. d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place. e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things: a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above. b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.

10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.

11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible

with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Libraries

If you develop a new library, and you want it to be of the greatest possible use to the public, we recommend making it free software that everyone can redistribute and change. You can do so by permitting redistribution under these terms (or, alternatively, under the terms of the ordinary General Public License).

To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

Copyright (C)

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library `Frob' (a library for tweaking knobs) written by James Random Hacker.

, 1 April 1990
Ty Coon, President of Vice

That's all there is to it!

BSD Licenses

bspatch License

This license applies to the files **toolkit/mozapps/update/src/updater/bspatch.cpp** and **toolkit/mozapps/update/src/updater/bspatch.h**.

Cairo Licenses

This license, with different copyright holders, applies to certain files in the directory **gfx/cairo/**. The copyright holders and the applicable ranges of dates are as follows:

- 2004 Richard D. Worth
- 2004, 2005 Red Hat, Inc.
- 2003 USC, Information Sciences Institute
- 2004 David Reveman
- 2005 Novell, Inc.
- 2004 David Reveman, Peter Nilsson 2000 Keith Packard, member of The XFree86 Project, Inc.
- 2005 Lars Knoll & Zack Rusin, Trolltech
- 1998, 2000, 2002, 2004 Keith Packard
- 2004 Nicholas Miell
- 2005 Trolltech AS
- 2000 SuSE, Inc.
- 2003 Carl Worth
- 1987, 1988, 1989, 1998 The Open Group

Expat License

The MIT License

Myspell License

conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. All modifications to the source code must be clearly marked as such. Binary redistributions based on modified source code must be clearly marked as modified versions in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY KEVIN B. HENDRICKS AND CONTRIBUTORS "AS IS"' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL KEVIN B. HENDRICKS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Python 2.4.4 License

This is the official license for the Python 2.4 release.

A. HISTORY OF THE SOFTWARE
===========================

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see **http://www.cwi.nl**) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see **http://www.cnri.reston.va.us**) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to **BeOpen.com** to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see **http://www.zope.com**). In 2001, the Python Software Foundation (PSF, see **http://www.python.org/psf/**) was formed, a non-profit organization created specifically to own Python-related Intellectual Property.   Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see **http://www.opensource.org** for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases:

Release	Derived from	Year	Owner	GPL-compatible?
0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0 + 1.6.1	2001	PSF	no
2.0.1	2.0 + 1.6.1	2001	PSF	yes
2.1.1	2.1 + 2.0.1	2001	PSF	yes
2.2	2.1.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2.1	2.2	2002	PSF	yes
2.2.2	2.2.1	2002	PSF	yes
2.2.3	2.2.2	2003	PSF	yes
2.3	2.2.2	2002-2003	PSF	yes

2.3.1	2.3	2002-2003	PSF	yes
2.3.2	2.3.1	2002-2003	PSF	yes
2.3.3	2.3.2	2002-2003	PSF	yes
2.3.4	2.3.3	2004	PSF	yes
2.3.5	2.3.4	2005	PSF	yes
2.4	2.3	2004	PSF	yes
2.4.1	2.4	2005	PSF	yes
2.4.2	2.4.1	2005	PSF	yes
2.4.3	2.4.2	2006	PSF	yes
2.4.4	2.4.3	2006	PSF	yes

Footnotes:

(1) GPL-compatible doesn't mean that we're distributing Python under the GPL. All Python licenses, unlike the GPL, let you distribute a modified version without making your changes open source. The GPL-compatible licenses make it possible to combine Python with other software that is released under the GPL; the others don't.

(2) According to Richard Stallman, 1.6.1 is not GPL-compatible, because its license has a choice of law clause. According to CNRI, however, Stallman's lawyer has told CNRI's lawyer that 1.6.1 is "not incompatible" with the GPL.

Thanks to the many outside volunteers who have worked under Guido's direction to make these releases possible.

B. TERMS AND CONDITIONS FOR ACCESSING OR OTHERWISE USING PYTHON
==

PSF LICENSE AGREEMENT FOR PYTHON 2.4
----

1. This LICENSE AGREEMENT is between the Python Software Foundation ("PSF"), and the Individual or Organization ("Licensee") accessing and otherwise using Python 2.4 software in source or binary form and its associated documentation.

2. Subject to the terms and conditions of this License Agreement, PSF hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python 2.4 alone or in any derivative version, provided, however, that PSF's License Agreement and PSF's notice of copyright, i.e., "Copyright (c) 2001, 2002, 2003, 2004 Python Software Foundation; All Rights Reserved" are retained in Python 2.4 alone or in any derivative version prepared by Licensee.

3. In the event Licensee prepares a derivative work that is based on or incorporates Python 2.4 or any part thereof, and wants to make the derivative work available to others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python 2.4.

4. PSF is making Python 2.4 available to Licensee on an "AS IS" basis. PSF MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, PSF MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON 2.4 WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. PSF SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON 2.4 FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON 2.4, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between PSF and Licensee. This License Agreement does not grant permission to use PSF trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By copying, installing or otherwise using Python 2.4, Licensee agrees to be bound by the terms and conditions of this License Agreement.

BEOPEN.COM LICENSE AGREEMENT FOR PYTHON 2.0

BEOPEN PYTHON OPEN SOURCE LICENSE AGREEMENT VERSION 1

1. This LICENSE AGREEMENT is between **BeOpen.com** ("BeOpen"), having an office at 160 Saratoga Avenue, Santa Clara, CA 95051, and the Individual or Organization ("Licensee") accessing and otherwise using this software in source or binary form and its associated documentation ("the Software").

2. Subject to the terms and conditions of this BeOpen Python License Agreement, BeOpen hereby grants Licensee a non-exclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use the Software alone or in any derivative version, provided, however, that the BeOpen Python License is retained in the Software, alone or in any derivative version prepared by Licensee.

3. BeOpen is making the Software available to Licensee on an "AS IS" basis. BEOPEN MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, BEOPEN MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF THE SOFTWARE WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

4. BEOPEN SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF THE SOFTWARE FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF USING, MODIFYING OR DISTRIBUTING THE SOFTWARE, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

5. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

6. This License Agreement shall be governed by and interpreted in all respects by the law of the State of California, excluding conflict of law provisions. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between BeOpen and Licensee. This License Agreement does not grant permission to use BeOpen trademarks or trade names in a trademark sense to endorse or promote products or services of Licensee, or any third party. As an exception, the "BeOpen Python" logos available at **http://www.pythonlabs.com/logos.html** may be used according to the permissions granted on that web page.

7. By copying, installing or otherwise using the software, Licensee agrees to be bound by the terms and conditions of this License Agreement.

CNRI LICENSE AGREEMENT FOR PYTHON 1.6.1
----

1. This LICENSE AGREEMENT is between the Corporation for National Research Initiatives, having an office at 1895 Preston White Drive, Reston, VA 20191 ("CNRI"), and the Individual or Organization ("Licensee") accessing and otherwise using Python 1.6.1 software in source or binary form and its associated documentation.

2. Subject to the terms and conditions of this License Agreement, CNRI hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python 1.6.1 alone or in any derivative version, provided, however, that CNRI's License Agreement and CNRI's notice of copyright, i.e., "Copyright (c) 1995-2001 Corporation for National Research Initiatives; All Rights Reserved" are retained in Python 1.6.1 alone or in any derivative version prepared by Licensee. Alternately, in lieu of CNRI's License Agreement, Licensee may substitute the following text (omitting the quotes): "Python 1.6.1 is made available subject to the terms and conditions in CNRI's License Agreement. This Agreement together with Python 1.6.1 may be located on the Internet using the following unique, persistent identifier (known as a handle): 1895.22/1013. This Agreement may also be obtained from a proxy server on the Internet using the following URL: **http://hdl.handle.net/1895.22/1013**".

3. In the event Licensee prepares a derivative work that is based on or incorporates Python 1.6.1 or any part thereof, and wants to make the derivative work available to others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python 1.6.1.

4. CNRI is making Python 1.6.1 available to Licensee on an "AS IS" basis. CNRI MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, CNRI MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON 1.6.1 WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. CNRI SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON 1.6.1 FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON 1.6.1, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. This License Agreement shall be governed by the federal intellectual property law of the United States, including without limitation the federal copyright law, and, to the extent such U.S. federal law does not apply, by the law of the Commonwealth of Virginia, excluding Virginia's conflict of law provisions. Notwithstanding the foregoing, with regard to derivative works based on Python 1.6.1 that incorporate non-separable material that was previously distributed under the GNU General Public License (GPL), the law of the Commonwealth of Virginia shall govern this License Agreement only as to issues arising under or with

respect to Paragraphs 4, 5, and 7 of this License Agreement. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between CNRI and Licensee. This License Agreement does not grant permission to use CNRI trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By clicking on the "ACCEPT" button where indicated, or by copying, installing or otherwise using Python 1.6.1, Licensee agrees to be bound by the terms and conditions of this License Agreement.

ACCEPT

CWI LICENSE AGREEMENT FOR PYTHON 0.9.0 THROUGH 1.2

Copyright (c) 1991 - 1995, Stichting Mathematisch Centrum Amsterdam, The Netherlands. All rights reserved.

Permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of Stichting Mathematisch Centrum or CWI not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission.

STICHTING MATHEMATISCH CENTRUM DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL STICHTING MATHEMATISCH CENTRUM BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

University of California License

This license applies to the following files or, in the case of directories, certain files in those directories:

- dbm/
- db/mork/src/morkQuickSort.cpp
- xpcom/glue/nsQuickSort.cpp

Copyright (c) 1990, 1993
The Regents of the University of California. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. [*3 is deleted as of 22nd July 1999.* See **ftp://ftp.cs.berkeley.edu/pub/4bsd/README.Impt.License.Change** for details.]
4. Neither the name of the University nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE REGENTS AND CONTRIBUTORS "AS IS"' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE REGENTS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Credits

DeviceVM acknowledges all open source community members, and especially thanks contributors to the following open source projects that we leveraged in developing Splashtop®. If you find your project missing from the list below, please contact DeviceVM through your project lead, and we will add your project name to the list. To obtain the source code, please visit **http://www.splashtop.com/developer**.

bbdock	**http://bbdock.nethence.com**
blackbox	**http://blackboxwm.sourceforge.net**
busybox	**http://www.busybox.net**
cairo	**http://cairographics.org**
gamix	**http://www.gamix.org**
glade	**http://glade.gnome.org**
glib	**http://www.gtk.org**
gtk	**http://www.gtk.org**
kernel	**http://www.kernel.org**
libxml	**http://xmlsoft.org**
pango	**http://www.gtk.org**
Pidgin	**http://www.pidgin.im**
pygtk	**http://www.pygtk.org**
scim-chewing	**http://chewing.csie.net**
scim-im	**http://www.scim-im.org**
Wen Quan Yi	**http://wqy.sourceforge.net**
Wireless tools	**http://www.hpl.hp.com/personal/Jean_Tourrilhes/Linux/Tools.html**
xserver	**http://xorg.freedesktop.org**

Certain portions of the software product are proprietary and may contain third-party proprietary products. For latest information regarding third-party licenses, please visit the credits page.

Splashtop and the logo are registered trademarks of DeviceVM, Inc. in the U.S. and elsewhere. All other trademarks, product and company names, and logos are the property of their respective owners.

Patented. US patent numbers 7,082,526 and 7,441,113. US and other patents pending.

Back to Contents Page